

# CMSC201

## Computer Science I for Majors

### Lecture 22 – Dictionaries

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# Last Class We Covered

- Python's tuple data structure
- Tuples in functions (and as return values)
- Basic tuples operations, including...
  - Creation
  - Conversion
  - Repetition
  - Slicing
  - Traversing

Any Questions from Last Time?

# Tuple Practice

```
def min_max(t):  
    """Returns the smallest and largest  
    elements of a sequence as a tuple"""  
    return (min(t), max(t))
```

```
seq = [64, 71, 42, 73, 85, 33]  
minOutput, maxOutput = min_max(seq)  
print(minOutput, maxOutput)
```

```
string = 'We are the Knights who say... NI.'  
print (min_max(string))
```

What does this  
output?

(33, 85)  
( ' ', 'y' )

## Tuple Practice 2

```
def printall(____):  
    print (args)
```



What belongs here?

```
printall(1, 2.0, 'three')
```

## Tuple Practice 2

```
def printall(*args):  
    print (args)
```

```
printall(1, 2.0, 'three')
```



What does this do?

Any Questions from Last Time?

# Lesson objectives

- Construct dictionaries and access entries in those dictionaries
- Use methods to manipulate dictionaries
- Decide whether a list or a dictionary is an appropriate data structure for a given application



# Dictionaries

- A dictionary organizes information by **association**, not position
  - Example: When you use a dictionary to look up the definition of “mammal,” you don’t start at page 1; instead, you turn directly to the words beginning with “M”
- Data structures organized by association are also called **tables** or **association lists**
- In Python, a **dictionary** associates a set of **keys** with data values

# Dictionary Keys

- In Python, a ***dictionary*** is a set of 'keys' (words) all pointing to their own 'values' (meanings).

```
dict1 = {"first_name" : "John", "last_name" : "Cleese"}
```

Dictionary  
name

Key 1  
String

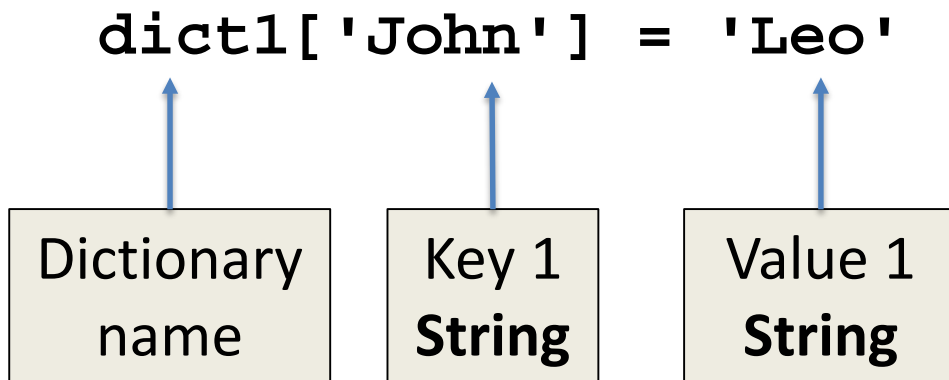
Value 1  
String

Key 2  
String

Value 2  
String

# Dictionaries

- Keys can be data of any immutable types, including other data structures
- It is best to think of a dictionary as an unordered set of *key: value* pairs, with the requirement that the keys are unique (within one dictionary)



# Creating Dictionaries

# Creating Dictionaries

- There are three main ways to create a dictionary in Python:
  1. Construct a python dictionary (with curly braces syntax)
  2. You can also construct a dictionary from a list (or any iterable data structure) of key, value pairs
  3. Construct a dictionary from parallel lists

# Creating Dictionaries (Curly Braces)

- The empty dictionary is written as two curly braces containing nothing

```
dict1 = {}
```

- To cast a list as a dictionary, you use `dict()`

```
dict1 = {"fname" : "John", "lname" : "Cleese"}  
print (dict1)
```

```
{'lname': 'Cleese', 'fname': 'John'}
```

# Creating Dictionaries

```
dict1 = [('a', 'apple')]
print (dict1, type(dict1))
```

Is this a dictionary?

```
[('a', 'apple')] <class 'list'>
```

Must use curly braces {} to define a dictionary

# Creating Dictionaries

```
dict2 = {'a', 'apple'}  
print (dict2, type(dict2))
```

Is this a dictionary?

```
{('a', 'apple')} <class 'set'>
```

Must use a colon (:) between items, not a comma



# Creating Dictionaries

```
dict3 = {'a': 'apple'}  
print (dict3, type(dict3))
```

Is this a dictionary?

```
{'a': 'apple'} <class 'dict'>
```

Hooray!

# Creating a Dictionary

```
eng2sp = dict()
```

```
print (eng2sp)
```

```
{ } <class 'dict'>
```

What does  
this output?

```
eng2sp[ 'one' ] = 'uno'
```

```
print (eng2sp)
```

```
{ 'one': 'uno' } <class 'dict'>
```

What does  
this output?

```
eng2sp[ 'two' ] = 'dos'
```

```
print (eng2sp)
```

```
{ 'two': 'dos', 'one': 'uno' } <class 'dict'>
```

What does  
this output?

# Creating Dictionaries (From List)

- To cast a list as a dictionary, you use `dict()`

```
myList = [(5, 'candy'), (15,  
'cookies'), (23, 'ice cream')]  
myDict = dict(myList)  
print(type(myDict))
```

Must be  
key pairs

`<class 'dict'>`

# Creating Dictionaries (From Parallel Lists)

- Here we have two parallel lists that we are putting together into a dictionary.

```
names = ["Tina", "Pratik", "Amber"]  
major = ["Social Work", "Pre-Med", "Art"]
```

```
major_dict = {}  
for i in range(len(names)):  
    major_dict[names[i]] = major[i]
```

```
print (major_dict)
```

```
{'Pratik': 'Pre-Med', 'Tina': 'Social Work', 'Amber': 'Art'}
```

## Creating Dictionaries (From Parallel Lists)

- Rather than using a for loop, there is a built-in function that can put parallel lists together (either into a tuple or dictionary)
- ***Zip*** is a built-in function that takes two or more sequences and “zips” them into a list of tuples, where each tuple contains one element from each sequence

## Creating Dictionaries (From Parallel Lists)

```
names = ["Tina", "Pratik", "Amber"]
major = ["Social Work", "Pre-Med", "Art"]
majors_dict = dict(zip(names, major))
print(majors_dict)
print(type(majors_dict))
```

What does  
this output?

```
{'Amber': 'Art', 'Tina': 'Social Work', 'Pratik': 'Pre-Med'}
<class 'dict'>
```

# Creating Dictionaries

- One other way to create a dictionary is by using *dictionary comprehension*

```
dict1 = {x: x**2 for x in (2, 4, 6)}  
print(dict1)
```

```
{2: 4, 4: 16, 6: 36}
```

What does  
this output?

# Dictionary Operations



# Dictionary Operations

1. Accessing Values in Dictionary
2. Updating Dictionaries
3. Delete Dictionary Elements

# Accessing Values in Dictionary

- To access dictionary elements, you can use the square brackets along with the key to obtain its value

```
dict1 = {'FName': 'Mike', 'LName': 'Jones', 'Age': 18};
```

```
print ("dict1['FName']: ", dict1['FName'])
```

```
print ("dict1['Age']: ", dict1['Age'])
```

```
dict1['FName']: Mike
```

```
dict1['Age']: 18
```

# Updating Dictionaries

```
dict1 = {'FName': 'Mike', 'LName': 'Jones', 'Age': 18};
```

```
print("Before Update")
```

```
print("dict1['FName']: ", dict1['FName'])
```

```
print("dict1['Age']: ", dict1['Age'])
```

```
dict1['School'] = "UMBC"
```

```
dict1['Age'] = 19
```

New Entry



Updated Entry

```
print("After Update")
```

```
print("dict1['School']: ", dict1['School'])
```

```
print("dict1['Age']: ", dict1['Age'])
```

# Updating Dictionaries

## Before Update

```
dict1['FName']: Mike
```

```
dict1['Age']: 18
```

## After Update

```
dict1['School']: UMBC
```

```
dict1['Age']: 19
```

# Delete Dictionary Elements

- You can either remove individual dictionary elements or clear the entire contents of a dictionary.
- You can also delete an entire dictionary in a single operation.

# Delete Dictionary Elements

```
dict1 = {'FName': 'Mike', 'LName': 'Jones', 'Age': 18};
```

```
print("Before Update")
```

```
print("dict1['FName']: ", dict1['FName'])
```

```
print("dict1['LName']: ", dict1['LName'])
```

```
print("dict1['Age']: ", dict1['Age'])
```

```
del dict1['FName'] # remove entry with key 'Name'
```


```
#dict1.clear()    # remove all entries in dict
```

```
#del dict1       # delete entire dictionary
```

```
print("After Update")
```

```
print("dict1['LName']: ", dict1['LName'])
```

```
print("dict1['Age']: ", dict1['Age'])
```



If we remove,  
the dictionary,  
it will cause an  
error.

# Dictionary Functions and Methods

# Functions and Methods

- `len(dict)`
- `str(dict)`
- `type(variable)`
- `dict.clear()`
- `dict.copy()`
- `dict.fromkeys()`
- `dict.get(key, default=None)`
- `dict.items()`
- `dict.values()`
- `dict.keys()`
- `dict.setdefault(key, default=None)`
- `dict.update(dict2)`



# Functions

- **len(dict)**
  - Gives the total length of the dictionary. This would be equal to the number of items in the dictionary.
- **str(dict)**
  - Produces a printable string representation of a dictionary
- **type(variable)**
  - Returns the type of the passed variable. If passed variable is dictionary, then it would return a dictionary type.

# Methods

- **`dict.clear()`**
  - Removes all elements of dictionary *dict*
- **`dict.copy()`**
  - Returns a shallow copy of dictionary *dict*
- **`dict.fromkeys(seq, value=None)`**
  - Create a new dictionary with keys from *seq* and values *set* to *value*.
- **`dict.get(key, default=None)`**
  - For *key* *key*, returns *value* or *default* if *key* not in dictionary

# Methods

- **`dict.items()`**
  - Returns a list of *dict*'s (key, value) tuple pairs
- **`dict.values()`**
  - Returns list of dictionary *dict*'s values
- **`dict.keys()`**
  - Returns list of dictionary *dict*'s keys

# Methods

- `dict.setdefault(key, default=None)`
  - Similar to `get()`, but will set `dict[key]=default` if *key* is not already in *dict*
- `dict.update(dict2)`
  - Adds dictionary *dict2*'s key-values pairs to *dict*

# When to Use a Dictionary?

- You have to retrieve things based on some identifier, like names, addresses, or anything that can be a key.
- You don't need things to be in order.  
Dictionaries do not normally have any notion of order, so you have to use a list for that.
- You are going to be adding and removing elements and their keys.

# Dictionary Examples

# Example: The Hexadecimal System

- You can keep a hex-to-binary **lookup table** to aid in the conversion process

```
hexToBinaryTable = {'0': '0000', '1': '0001', '2': '0010',  
                    '3': '0011', '4': '0100', '5': '0101',  
                    '6': '0110', '7': '0111', '8': '1000',  
                    '9': '1001', 'A': '1010', 'B': '1011',  
                    'C': '1100', 'D': '1101', 'E': '1110',  
                    'F': '1111'}
```

# Example: The Hexadecimal System

- You can keep a hex-to-binary **lookup table** to aid in the conversion process

```
def convert(number, table):
    binary = ''
    for digit in number:
        binary = binary + table[digit]
    return binary
def main():
    print(convert("34A", hexToBinaryTable))
    print(convert("11C", hexToBinaryTable))
main()

001101001010
000100011100
```



# Dictionary Example (Psychotherapist)

- Doctor in this kind of therapy responds to patient's statements by rephrasing them or indirectly asking for more information
- For example:
  - Writing a program that emulates a nondirective psychotherapist

# Dictionary Example (Psychotherapist)

```
-bash-4.1$ python psych.py
```

```
Good morning, I hope you are well today.
```

```
What can I do for you?
```

```
>> my dad and I don't like each other
```

```
You seem to think that your dad and you don't like each other
```

```
>> my mother and father are mean to each other
```

```
Why do you say that your mother and father are mean to each other
```

```
>> I like to eat candy
```

```
Many of my patients tell me the same thing.
```

# Dictionary Example (Psychotherapist)

- When user enters a statement, program responds in one of two ways:
  - With a randomly chosen hedge, such as “Please tell me more”
  - By changing some key words in user’s input string and appending the string to a randomly chosen qualifier
    - Thus, to “My teacher always plays favorites,” the program might reply, “Why do you say that your teacher always plays favorites?”

# Dictionary Example (Psychotherapist)

- Program consists of a set of collaborating functions that share a common data pool
- Pseudocode:
  - output a greeting to the patient
  - while True
    - prompt for and input a string from the patient
    - if the string equals "Quit"
      - output a sign-off message to the patient
      - break
    - call another function to obtain a reply to this string
    - output the reply to the patient

# Dictionary Example (Psychotherapist)

```
import random

hedges = ("Please tell me more.",
          "Many of my patients tell me the same thing.",
          "Please continue.")

qualifiers = ("Why do you say that ",
              "You seem to think that ",
              "Can you explain why ")

replacements = {"I":"you", "me":"you", "my":"your",
                "we":"you", "us":"you", "mine":"yours"}
```

# Dictionary Example (Psychotherapist)

```
def reply(sentence):
    probability = random.randint(1,4)
    if probability == 1:
        return random.choice(hedges)
    else:
        return random.choice(qualifiers) + changePerson(sentence)

def changePerson(sentence):
    words = sentence.split()
    replyWords = []
    for word in words:
        replyWords.append(replacements.get(word, word))
    return " ".join(replyWords)
```

# Dictionary Example (Psychotherapist)

```
def main():
    print("Good morning, I hope you are well today.")
    print("What can I do for you?")
    while True:
        sentence = input("\n>> ")
        if sentence.upper() == "QUIT":
            print ("Have a nice day!")
            break
        print(reply(sentence))
main()
```

# Dictionary Example (Psychotherapist)

- Functions in this program can be tested in a bottom-up or a top-down manner
- Program's replies break down when:
  - User addresses the therapist in the second person
  - User uses contractions (for example, I'm and I'll)
- With a little work, you can make the replies more realistic



Any Other Questions?

# Announcements

- No Lab this week (November 23<sup>rd</sup> to 26<sup>th</sup>)
  - No office hours after Wednesday at 2:30pm
- Homework 8 has been posted
  - Due on Tuesday, November 24<sup>th</sup> at 8:59pm
- Project 2
  - Will be posted on Tuesday, November 24<sup>th</sup>
  - Due on Tuesday, December 8<sup>th</sup>
- Next Class: Algorithms and Analysis

# Have a Happy Thanksgiving!

